FORM No. 748 STEVENS-NESS LAW PUBLISHING CO., PORTLAND, OF 972 RECORD WHITE COPY RETAIN PINK COPY 64786 COMPLETION NOTIO 7018 Notice hereby is given that the building or structure on the following described premises, to-wit (insert legal description including street address, if known): 1722 Modoc Street - Lots 10 and 11, Block 61, BUENA VISTA ADDITION TO THE CITY OF KLAMATH FALLS, in the County of Klamath, State of Oregon, EXCEPTING THEREFROM that portion of Lots 10 and 11, Block 61, BUENA VISTA ADDITION TO THE CITY OF KLAMATH FALLS, more particularly described as follows: Beginning at a point that is South 70.00 feet from the Northwest corner of Lot 10; thence continuing South to the Southwest corner of Lot 10, a distance of 36.92 feet; thence Southeasterly 128.83 feet to the Southeast corner of Lot 11; thence North along the East line of said Lot 11, a distance of 118.14 feet; thence West 100.00 feet to the has been completed. All persons claiming a lien upon the same under Oregon's Construction Lien Law hereby are notified to file a claim of lien as required by ORS 87.035. March 27 Dated .., **19**...⁷⁹ KLAMATY LS BRANCH P. O. Address P. 0. Box 669 Klamath Falls, OR 97601 - STATE OF OREGON)ss. County ofKlamath I, ______ Shirlie A. Rainwater ______, being first duly sworn, mdepose and say: 3 did on the 27thlay of March 19.79..., duly post a notice of which the above is a true STATE OF OREGON) ss. County of Klamath I certify that the within instrument was filed in my office on the......30th...day of _____ March _____, 19.79 at 11:53 o'clock A.M., and recorded in book. M79 on page 7018 or as file/reel number 64786 of the Construction Lien Book of said County. Witness my hand and seal of County affixed. Sh." Subscribed and sworn to before me this 27th Wm. D. Milne Narch....., 19.79... dav oi Recording Officer. Frenching H man h By Seinethas Let. ch Notary Public for Oregon. Deputy, Fee \$3.00 My commission expires: 2-9-82 SEAL) Ean Record with recording officer within 5 days after posting --ORS 87.045 (3).