

# 1313986D WARRANTY DEED

AFTER RECORDING RETURN TO:

A. JOYCE NELSON 636 NOSLER KLAMATH FALLS, OR 97601

UNTIL A CHANGE IS REQUESTED ALL TAX STATEMENTS TO THE FOLLOWING ADDRESS: SAME AS ABOVE

NEAL W. PERRY hereinafter called GRANTOR(S), convey(s) to A. JOYCE NELSON hereinafter called GRANTEE(S), all that real property situated in the County of Klamath, State of Oregon, described as:

Lot 3, Block 101, BUENA VISTA ADDITION TO THE CITY OF KLAMATH FALLS, in the County of Klamath, State of Oregon.

Code 1 Map 3809-32BB TL 2600

"THIS INSTRUMENT WILL NOT ALLOW USE OF THE PROPERTY DESCRIBED IN THIS INSTRUMENT IN VIOLATION OF APPLICABLE LAND USE LAWS AND REGULATIONS. BEFORE SIGNING OR ACCEPTING THIS INSTRUMENT, THE PERSON ACQUIRING FEE TITLE TO THE PROPERTY SHOULD CHECK WITH THE APPROPRIATE CITY OR COUNTY PLANNING DEPARTMENT TO VERIFY APPROVED USES.

and covenant(s) that grantor is the owner of the above described property free of all encumbrances except covenants, conditions, restrictions, reservations, rights, rights of way and easements of record, if any, and apparent upon the land,

and will warrant and defend the same against all persons who may lawfully claim the same, except as shown above.

The true and actual consideration for this transfer is \$22,000.00.

In construing this deed and where the context so requires, the singular includes the plural.

IN WITNESS WHEREOF, the grantor has executed this instrument this 10 Mday of May, 1993.

Meal W. NEAL W.

STATE OF OREGON, County of

Personally appeared the above named NEAL W. PERRY and acknowledged the foregoing instrument to be his voluntary act and deed.

Before me: C Notary Public/for Oregon My Commission Expires:

STATE OF OREGON, County of Klamath

LINDA THOMPSON
NOTARY PUBLIC-DREGON
COMMISSION NO. A001570
MY COMMISSION EXPIRES SEPT. 12, 1994

Filed for record at request of:

Aspen Title Co on this 12th day of May A.D., 19 93 at 3:30 o'clock P M. and duly recorded in Vol. M93 of Deeds Page 10684 Evelyn Blehn County Clerk By Laure Musicada Deputy.